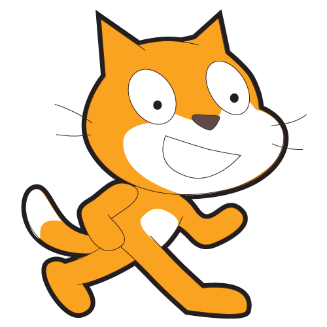
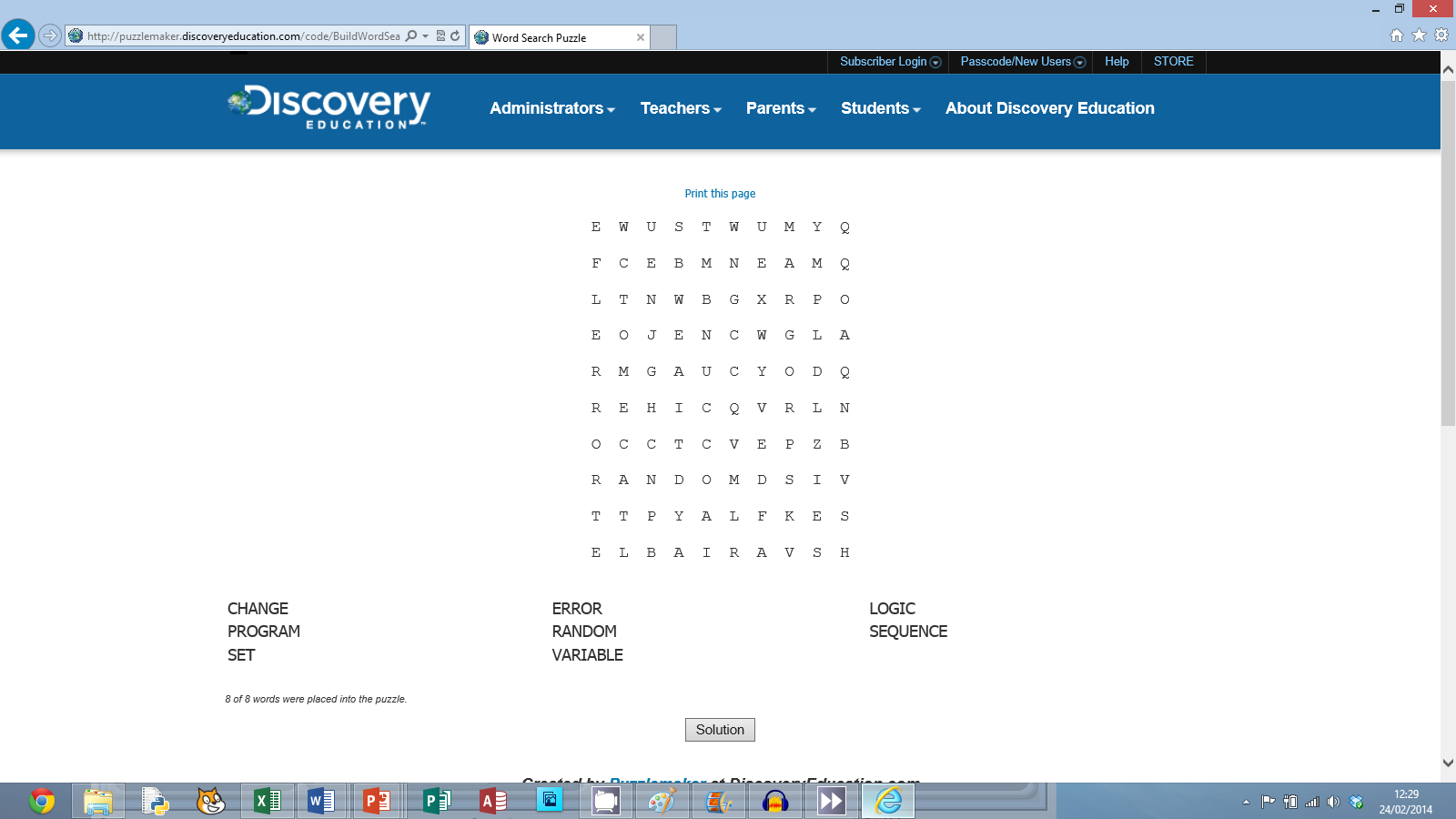
**Scratch – Lesson 6**

|  |  |
| --- | --- |
| **Name:** |  |



|  |  |  |
| --- | --- | --- |
| CHANGE | ERROR | LOGIC |
| PROGRAM | RANDOM | SEQUENCE |
| SET | VARIABLE |  |

**True or False?**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **A “variable” can only save numbers.** | | | | |
|  | **True** |  | **False** |  |
| **You can change the value in a variable.** | | | | |
|  | **True** |  | **False** |  |
| **The “random” script can be found in the “control” group.** | | | | |
|  | **True** |  | **False** |  |
| **You can see if a value is higher or lower than another value using the “operator” group.** | | | | |
|  | **True** |  | **False** |  |